92. Parallax:  $D (pc) = \frac{1}{m (c m)}$  $\frac{1}{p \left( arcsec \right)} = \frac{1}{0.00}$  $\frac{1}{0.002}$  = 500 pc

- 93. Distance modulus:  $d(pc) = 10^{m-M+5/5} = 10^{(5.4+19.6+5)/5} = 10^{30/5} = 1,000,000 pc$
- 94. Distance modulus is defined as  $m M$ . The absolute magnitude M is defined to be the apparent magnitude at a distance of 10 pc, so  $m - M$  would equal zero at 10 pc.

Alternately:  $d (pc) = 10^{(0+5)/5} = 10^1 = 10 pc$ 

95. By definition, 5 magnitudes is equal to a factor of 100 in brightness. So this object is now 1/100 times as bright.

Alternately, use the distance modulus: Say the object originally has  $M = 0$ ,  $m = 0$ .

 $d_0 = 10^{(0-0+5)/5} = 10^1 = 10 pc$  $d_{dim} = 10^{(5-0+5)/5} = 10^2 = 100 pc$ 

By the inverse square law, brightness (or flux) is proportional to  $\frac{1}{d^2}$ , so if the same object is 10 times further, it is 1/100 times as bright.

- 96. This question is based on the LRT relation,  $L = R^2T^4$ .
	- a.  $L_{new} = (5R)^2 T^4 = 25 L$ b.  $L_{new} = R^2 (3T)^4 = 81 L$ c.  $L_{new} = (8R)^2 \left(\frac{1}{2}\right)$  $\left(\frac{1}{2}T\right)^4 = 64 R^2 * \frac{1}{16}$  $\frac{1}{16}T^4 = 4 L$

97. This question is based on the inverse square law,  $\propto \frac{1}{\epsilon^2}$  $\frac{1}{d^2}$ , which can also be written  $\frac{F}{F_0} = \frac{d_0^2}{d^2}$  $rac{u_0}{d^2}$ .

a. 
$$
F = \frac{(1 \text{ AU})^2}{(0.4 \text{ AU})^2} F_0 = \frac{1}{(2/5)^2} \left( 1 \frac{W}{m^2} \right) = \frac{25}{4} \left( 1 \frac{W}{m^2} \right) = 6.25 \frac{W}{m^2}
$$
  
b.  $F = \frac{(1 \text{ AU})^2}{(5 \text{ AU})^2} F_0 = \frac{1}{25} \left( 1 \frac{W}{m^2} \right) = 0.04 \frac{W}{m^2}$ 

98. This question and the next one are based on Wien's Law,  $\lambda_{max} = \frac{b}{T}$  $\frac{b}{T}$ . The constant *b* is usually equal to 2.898  $*$  10<sup>6</sup> nm K, but setting it equal to 3  $*$  10<sup>6</sup> nm K makes things easier.

a.  $\lambda_{max} = \frac{(3*10^6 \text{ nm K})}{30,000 \text{ K}}$  $\frac{10^{10} \text{ km K}}{30,000 \text{ K}} = 100 \text{ nm}$ b. Ultraviolet (violet is  $\sim$ 300 nm)

99.

a. 
$$
\lambda_{max} = \frac{(3 \times 10^6 \text{ nm K})}{3,000 \text{ K}} = 1000 \text{ nm}
$$

b. Infrared (red is  $\sim$ 700 nm)

100.

- a. Use the Stefan-Boltzmann Law,  $F = \sigma T^4$  $F = \left(6 * 10^{-8} \frac{W}{m^2 K^4}\right) (10{,}000 K)^4 = \left(6 * 10^{-8} \frac{W}{m^2 K^4}\right) 10^{16} K^4 = 6 * 10^8 \frac{W}{m^2 K^4}$
- b. Luminosity is just flux times area, in this case surface area.  $L = F * A = \left(6 * 10^8 \frac{W}{m^2}\right) \left(1 * 10^{19} m^2\right) = 6 * 10^{27} W$